Using the CD

The install program will start automatically after you insert the CD into the drive. If it does not run automatically, follow these steps if you are working on a PC:

1. Double-click My Computer.
2. Double-click the CD ROM icon.
3. Double-click setup.exe.

If you are working on a Mac, double-click Spotlight On Reading 2. See the Troubleshooting.pdf document on the CD or page 7 if you have any problems installing or running this program.

Getting Started

After you've installed the program, click start from the Opening screen.

You will then advance to the Users screen. From this screen you can add, delete, and select student names. You must select a name from this screen before advancing.

Click the add new user button and a pop-up window will appear. Type in a name to add it to the list. Select begin with this user to move on or click add user. Then choose a name from the list and click the choose user button to continue.
Session Setup

Spotlight on Reading and Listening Comprehension, Level 2 contains 10 stories in each of 6 skill areas (60 total stories). The stories are presented in readability levels 4.0-6.9. Each story is followed by 8 skill-specific multiple choice reading comprehension questions (480 total questions). From the Setup screen (shown below), you can access any story in the program, see results for previously completed stories and have a student re-attempt a previously completed story. The student’s last score for any completed story is tracked and displayed.

To select a story, click on the skill area (each rectangular blue button to the left of the grid represents a skill area) and then click the white box next to the story. Click the begin button in the lower right-hand corner of the screen.

At the bottom of the grid are two total boxes. The box on the left is the student’s total score for all lessons attempted in the program. The box on the right is the student’s cumulative score for the currently selected skill. You can print the currently displayed grid for record-keeping by choosing print grid from the pink options button.
Other Setup Options
The following are some on/off functions you can select on the Setup screen:

- **Percentage Counter** — Determines whether the percentage of questions answered correctly is displayed on question screens
- **Audio: Narration** — Allows or suppresses narration of the story and its questions and answers
- **Review Story Option** — Allows or removes the option to review story text from the question screens

Reading a Story
Each story in the program consists of three separate screens. To hear the story read aloud (and if the Audio: Narration option is active), click the play button to the left of the text. Click it again to stop the narration. The next button in the lower right-hand corner of the screen advances to the next story screen. Story screens can also be directly accessed by clicking the numbers 1, 2, or 3.

If you would like your student to have a printed version of the story, see the instructions on page 6 for printing individual stories.

Click the next button on the third story screen to load the first story question.
Answering Story Questions

Each story is followed by eight multiple choice questions, and all questions must be answered to complete the session and register a score. Each question contains three choices.

To hear the question and answers read aloud (and if the Audio: Narration option was activated on the Setup screen), click the play button to the left of the question. Click it again to stop the narration. Click a pink button beside an answer to choose it. Both visual and auditory cues will reinforce whether the answer selected was correct or incorrect, and the next button will appear in the lower right-hand corner of the screen. Click it to move to the next question.

If the Review Story Option was activated on the Setup screen, you can click on the picture to return to the story screens before choosing an answer to a question. This option is helpful if a student needs to review the story text in order to successfully answer the question. Click the return to question button in the bottom center of the Story screen to return to the question.

When the last question is completed, click the next button to view the Results screen.
Results

After advancing beyond the final question, the Results screen appears. This screen contains details of the session and can be printed by clicking the print these results button. Click the next button in the lower right-hand corner to navigate back to the Setup screen, where you can select another story for the current user or make any other selections available on that screen from the options button (selecting a different user, printing the setup grid, quitting the program, etc.). When you return to the Setup screen the scoring grid will be updated to reflect the questions just completed.

Printing Individual Stories from the CD

You might want students to have a printed copy of the story as they are attempting the questions or to take home for reading practice. You can print each story directly from the program CD (Adobe Acrobat Reader is required and can be downloaded for free at www.adobe.com).

Insert the CD into your computer’s drive. Open the Stories folder on the CD and then the skill area folder where the story is located. Open a story and print it from Adobe Reader.

How does a soap or a lotion company know that its product is safe for your skin? How does the drug company know its drugs are safe for you? They all need to test their products. Many times these tests are done on animals. U.S. firms test products on more than 20 million animals each year. They use rabbits, mice, monkeys, and other animals. The tests make sure products are safe for us.

Animal tests have saved many lives. They have helped scientists make vaccines and new drugs to keep us healthy. That was how we got rid of diseases like polio and smallpox.

Many people think it’s not fair to test animals. Many animals die or suffer because of these tests. PETA (People for the Ethical Treatment of Animals) is one group that wants to ban all animal testing.
Troubleshooting

• The program won’t completely fit on my screen. What’s happening and how do I fix it?

Your monitor resolution must be set to a minimum display of 1024 x 768 pixels to run this program. If you are experiencing display problems, open the Troubleshooting.pdf document located on the program CD for step-by-step instructions for adjusting your monitor’s display.

• I am unable to install the program or save program data because I do not have administrative rights to my computer.

If you receive an error message regarding administrative rights during installation, contact your technical services staff or network administrator for installation assistance. Your technical services staff will also need to grant you rights to write files to the program’s folder.

About the Authors

Paul F. Johnson, B.A., and Carolyn LoGiudice, M.S., CCC-SLP, are editors and writers for LinguiSystems. They have collaborated to develop several publications, including Spotlight on Reasoning and Problem Solving and Spotlight on Listening Comprehension.

In their spare time, Paul and Carolyn enjoy their families, music, gourmet cooking and reading. Paul, a proud father of three children, also enjoys bicycling, playing music, and spending rare moments alone with his wife, Kenya. Carolyn is learning to craft greeting cards and spoil grandchildren.
Evidence-Based Practice

- Instruction in comprehension can help students understand, remember, and communicate with others about what they read (NIFL, 2003).

- Good readers use metacognitive strategies to think about and have control over their reading (NIFL, 2003).

- Teacher questioning improves students’ learning from reading because it gives them a purpose for reading, focuses their attention on what they are to learn, helps them think actively as they read, encourages them to monitor their comprehension, and helps them review content and relate what they’ve learned to what they already know (NIFL, 2003).

- Teaching students to ask their own questions improves their active processing of text and their comprehension (NIFL, 2003).

- Digital supports, such as sound, speech, animation, and video, remove many barriers to independent reading and comprehension (Labbo, 2006).

This software program incorporates the above principles and is also based on expert professional practice.

References


Production Credits

Project Manager: Paul Johnson
Production Coordinator: Jim Johnson
Graphic Designer: Chris Claus
Photographs: istock.com (Individual photo credits appear on the printed versions of the stories on the CD.)
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